

Connections Activity

Title/Skill:	Up Nelson/teamwork
Connection Goal:	Personalization
Grade Level:	9-12
Month:	December
Time Needed:	10-25 minutes

Handouts/Materials Provided:

One quarter or silver dollar (or a plastic version of)

Summary of Activity for the Advisor:

1. **Divide** students up equally. They should sit in a line, each directly across from a member of the opposing team.
2. Choose a **captain** on each team (or allow for volunteers). Only the captain can tell the opposing team what to do.
3. **Give** one team the coin and allow them to pass it amongst themselves under the table (or appear to pass it). Their objective is to confuse the other team as to where the coin is.
4. When the other team's captain yells "**Up Nelson**," the team with the coin must put both hands up in fists. When the captain says, "**Down Nelson**," the other team must put both hands flat down on the table, being careful not to divulge who has the coin under his/her hand.
5. The team's captain has 2 "**Squiggles**" to use. This means the captain may request two hands to be moved back and forth after "**Down Nelson**" (with the hope of hearing the coin move around). After using the "squiggles," the captain must instruct the other team to remove one hand from the table. If the coin is divulged, a point is earned for his/her team. If not, the other team earns a point.

Note: *Teams may always consult with each other. Any team member may ask the other team for an "Up Nelson, Down Nelson, or squiggle," but the opposing team only has to listen to the captain. You may not want to divulge this right away, but there are several tricks that can be used to fool the other team.*

Read/Review/Discuss/Do with students:

- Ask students to repeat the original directions and react.
- What strategies were most effective?