



## Connections Activity



<b>Title/Skill:</b>	Hog Call
<b>Connection Goal:</b>	Personalization/ Academic
<b>Grade Level:</b>	9-12
<b>Month:</b>	
<b>Time Needed:</b>	25 minutes

**Handouts/Materials Provided:**  
**One index card per player**

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### **Summary of Activity for the Advisor:**

1. Enlist group to create word pairs for the game (or prepare them ahead of time). Create sets of paired or compound word cards, writing one part of the word pair on one card and one on the other. Examples: “peanut” on one card and “butter” on another; ice cream, rock star, rug rat, book worm, hip hop, etc.
2. Shuffle cards and give everyone one card.
3. Have students hunt for their compound word partner.
4. When they think they’re found their partner, ask them to stand next to him/her and form a large circle. They may need to problem solve and shuffle players around, because words will present multiple compound word possibilities.

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### **Read/Review/Discuss/Do with students:**

- What decision-making strategies did you use to succeed?
- If your word had multiple possibilities, how did you figure out the proper placement?
- Try making this a content-specific, school-based, or exam review activity.