



Connections Activity



Title/Skill:	Create-A-Game
Connection Goal:	Personalization
Grade Level:	9-12
Month:	
Time Needed:	25 minutes (subsequent periods suggested)

Handouts/Materials Provided:

Paper bags

Odds and ends (kitchen utensils, junk drawer items, toys, etc)

Construction paper, classroom supplies

Summary of Activity for the Advisor:

1. Divide group into teams of four and distribute a bag filled with odds and ends to each.
2. Allow 20 minutes to create a game for four players utilizing the objects distributed.
3. Allow each team to describe the game to the class and explain its rules.
4. Allow class to vote on which game they'd most like to play.
5. If desired, play the game next week.

Read/Review/Discuss/Do with students:

- Was it easy or difficult to create a game with these resources?
- How did you work together as a group?
- How do you use limited resources in everyday situations?
- Why did you vote for the game you did?