



Connections Activity



Title/Skill:	52 Pick-Up
Connection Goal:	Personalization: Icebreaker
Grade Level:	9-12
Month:	
Time Needed:	5-10 minutes

Handouts/Materials Provided:
52 Pick Up cards (from [High5 Adventure.com](http://High5Adventure.com))

Summary of Activity for the Advisor:

1. Gather students in a circle.
2. Spread out 52 cards (faces down) in the center.
3. Tell all students they must choose a card and complete the task on the back. After they complete this task, they must replace card, choose another, and repeat.

Read/Review/Discuss/Do with students:

- What tasks were easiest to complete? Hardest? Funniest? Most difficult?
- Did any of the tasks make you feel uncomfortable? Why?
- What other tasks would you include if you were the maker of this game?